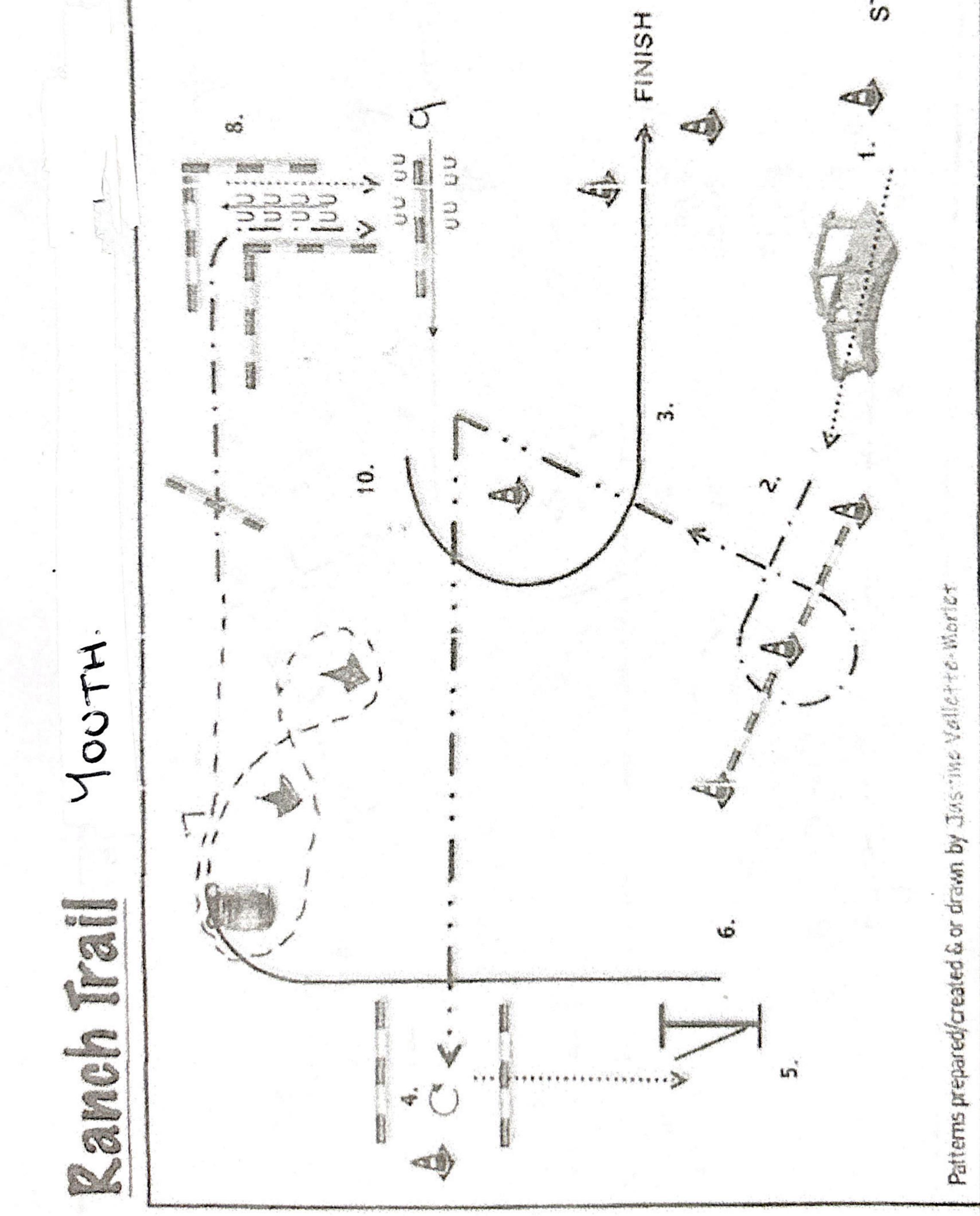
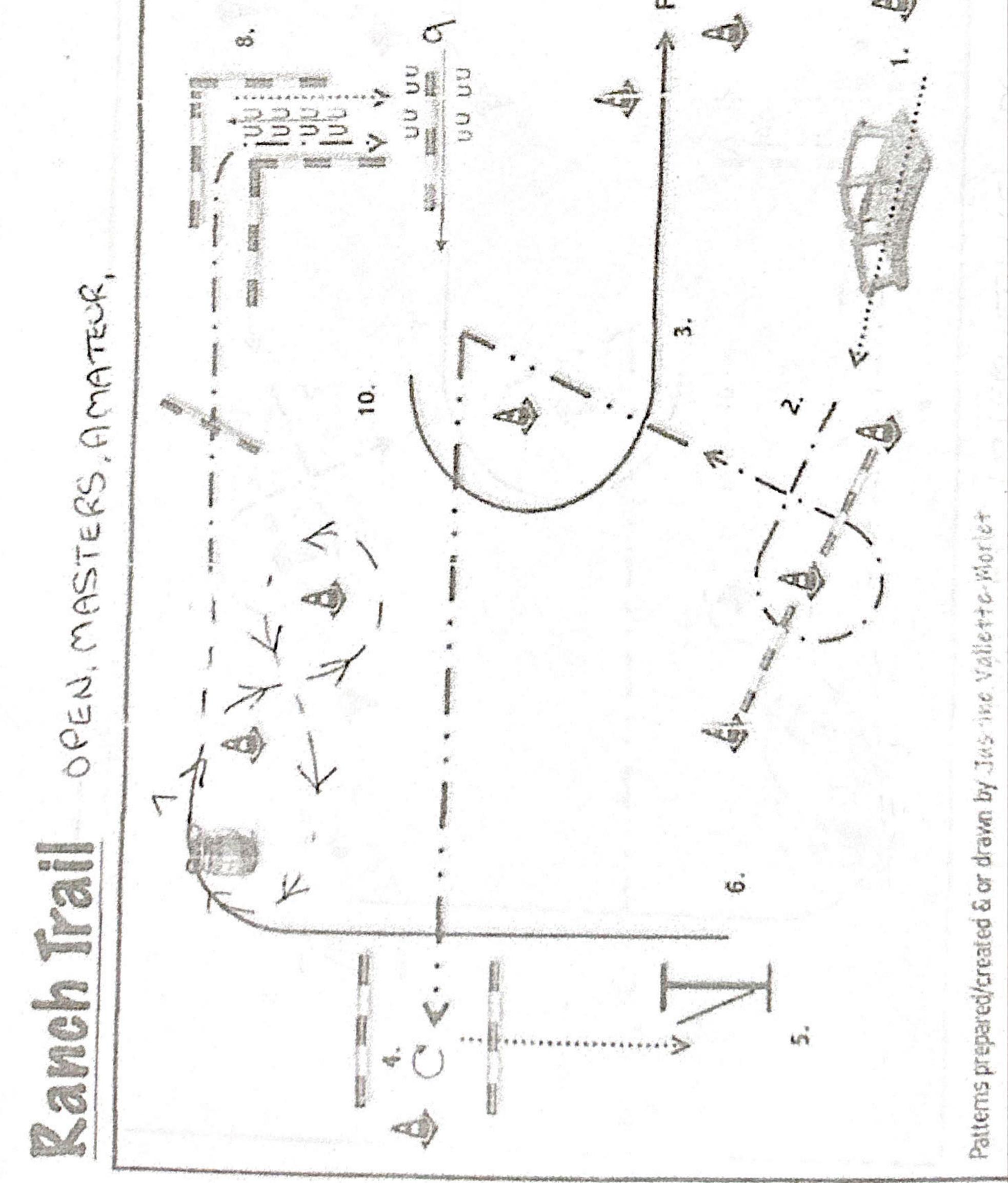
Judge: Roby Shilth T.LEASTIN, MILLAND, T 5. Work gale 6. Lope RL TO BARREL 7. You ROUND SERP OUER LOG AND INTO CHUTE! USE LOS ARD 270° right turn, walk over log to Trot over logs
Extend the trot onto chute, halt
270° right turn, walk over log to A LALK OCCULATION HT Walk 1000 Trat A ٨ Walk bridge gate sò **** STAR Ś.

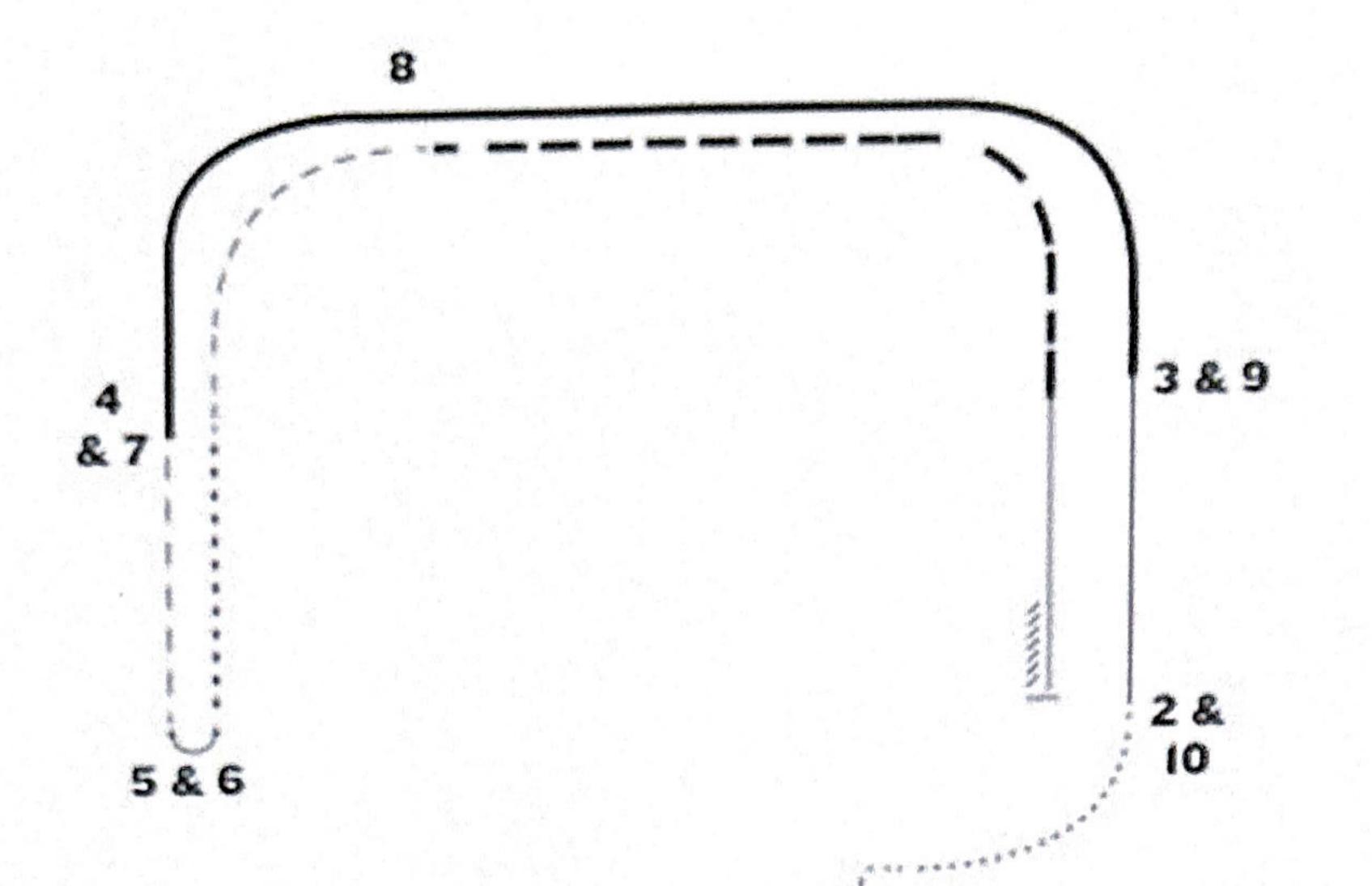


5. Work gare 6. Lope RL TO BARREL. 7. PLUK UP ROPE AND TROT AROUND SERF AND FUT ROPE BALKON BARREL. BALKON BARREL. E all'est the same of the large of TROT OUER LOG AND INTO 9. WALK OUER LOG, SIDE PASS Judge: Roby Smith 270° right turn, walk over log to Extend the trot onto chute, halt Walk 1004 1002 Trot over logs AS DRALL NO. LOPE TO FINISH ۸ ۱ A RIGHT Walk bridge gate ثيو START N m v FINISH



RANCH VERSATILITY PLEASURE Pattern 2





Walk

Extended Walk

Trot -----

Extended Trot

Lope

Extended Lope

Back IIIIIIIIIIII

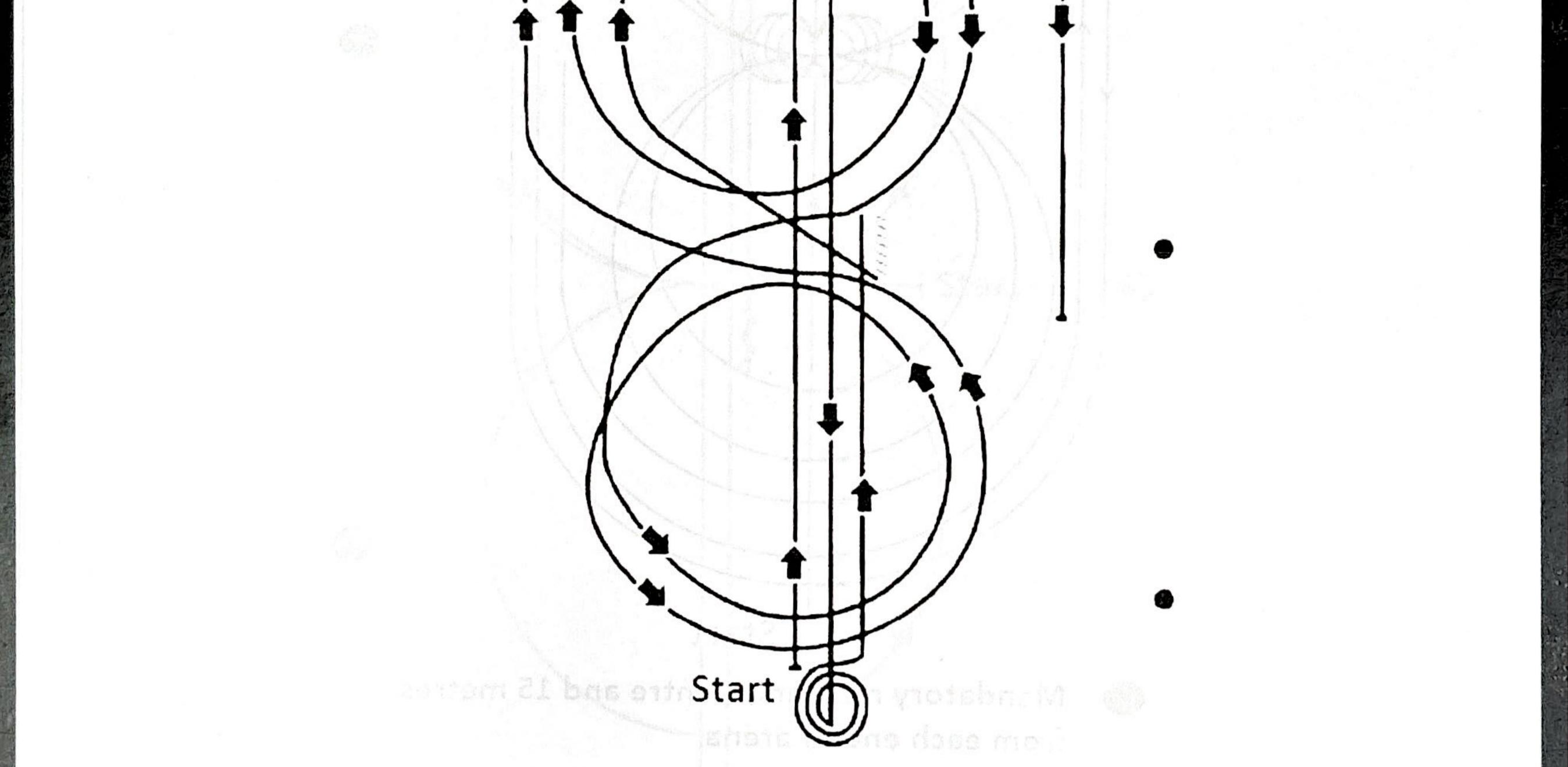
When establishing the course, the following distances are suggested. Patterns may begin in either direction and markers are optional.

Walk from 1 to 2 - 9 metres 1. Lope from 2 to 3 - 46 metres 2.

- Extend lope from 3 to 4 61 metres 3.
- Trot from 4 to 5 36 metres 4.
- Stop at 5, reverse (either direction) 5.
- Extend walk from 6 to 7 22 metres 6.
- Trot from 7 to 8 27 metres 7.
- Extend trot from 8 to 9 73 metres 8.
- Lope from 9 to 10 46 metres 9.
- Stop and back at 10 approx. one horse length 10.



RANCH REINING PATTERN 4



Mandatory markers - centre and at least 15 metres from each end of arena

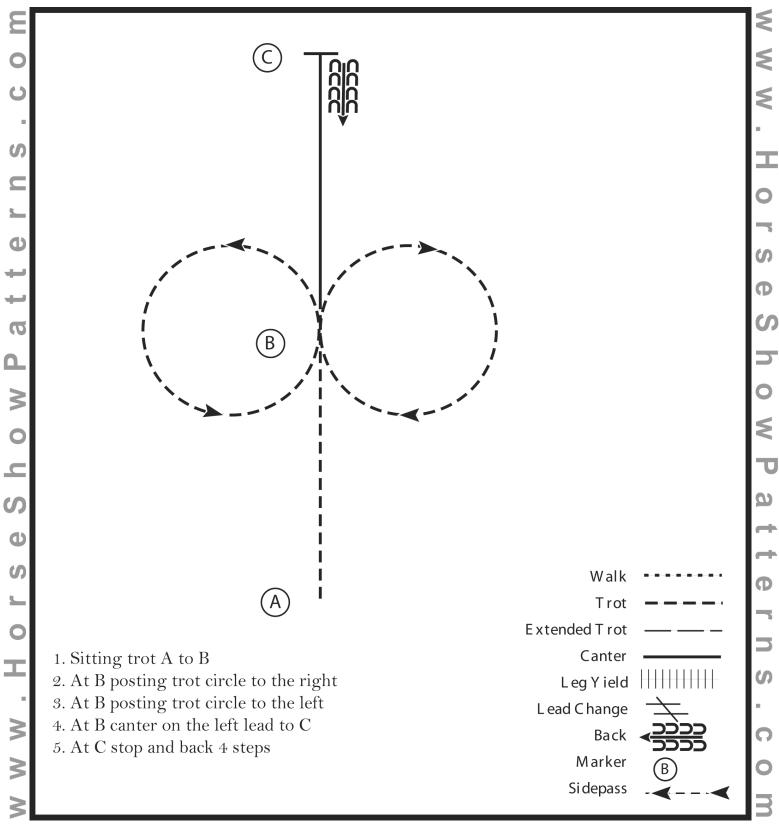
Ride pattern as follows:

- 1. Run up centre of arena past end marker and do a sliding stop
- 2. Complete 3½ spins to the left
- 3. Run down to opposite end of arena, past end marker and do a sliding stop
- 4. Complete 3½ spins to the right
- Run past centre marker and do a sliding stop. Back at least 3 m. Complete ¼ turn to the left. Hesitate
- Beginning on right lead, complete two (2) circles to the right the first small and slow, the second large and fast. Change leads at centre of arena
- Complete two (2) circles to the left the first small and slow, the second large and fast. Change leads at centre of arena
- Begin a large circle to the right, but do not close circle. Run down right side of arena past centre marker and do a sliding stop at least 6 m from the fence. Hesitate to show completion of pattern.



Ranch Versatility Show and All Breed Weekend Hunt Seat Equitation (Amateur, Select, Youth)

Show Date: 10-11/2/2024



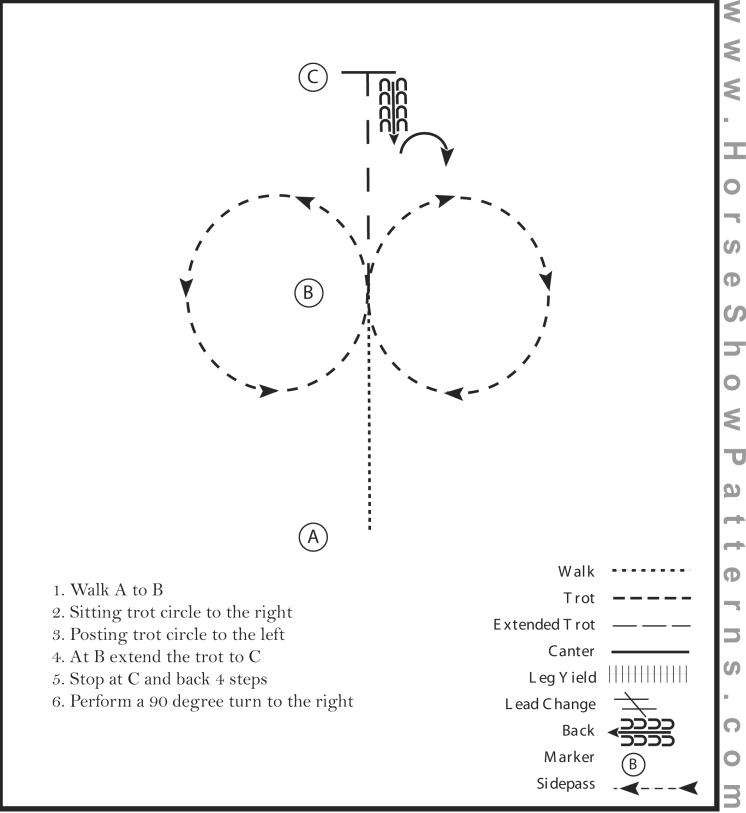
Pattern Provided by:

Robyn Smith

[HSE/1-6]

Ranch Versatility Show and All Breed Weekend Hunt Seat Equitation (Youth Walk/Trot, Beginner, EWD)

Show Date: 10-11/2/2024



Pattern Provided by:

[HSE/WT-1]

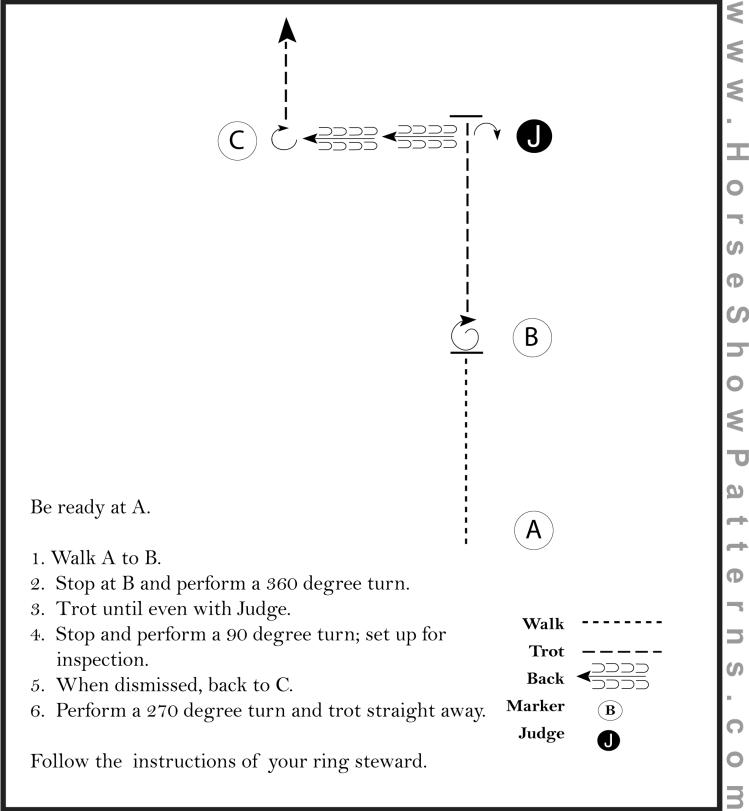
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Ranch Versatility Show and All Breed Weekend Showmanship (Amateur, Select, Youth)

Show Date: 10-11/2/2024

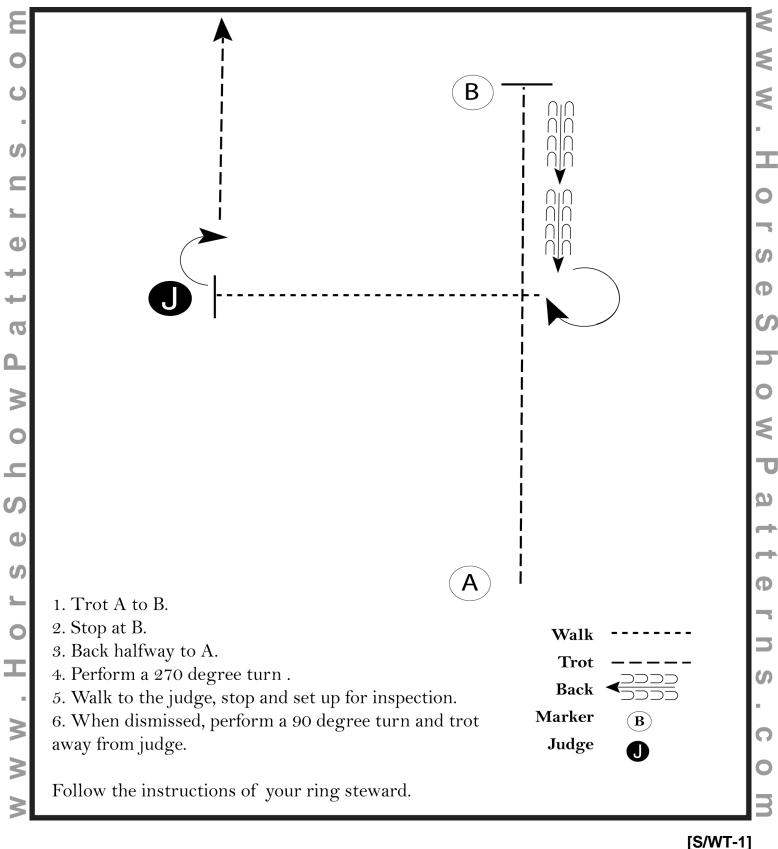


Pattern Provided by:

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Ranch Versatility Show and All Breed Weekend Showmanship (Youth, Beginner, EWD)

Show Date: 10-11/2/2024



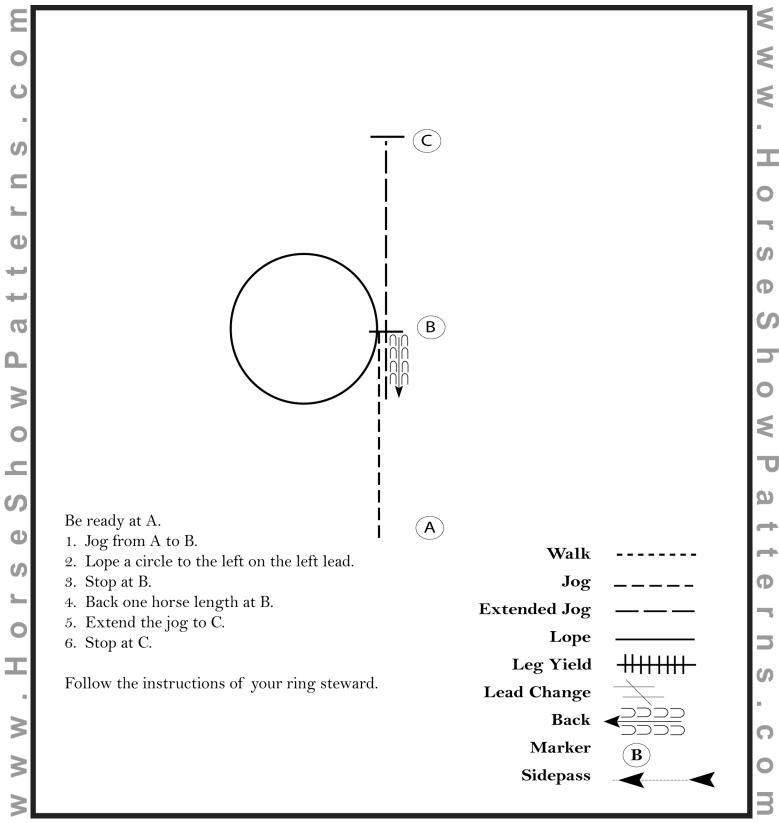
Pattern Provided by:

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Ranch Versatility Show and All Breed Weekend

Western Horsemanship (All Age, Amateur, Youth, Select)

Show Date: 10-11/2/2024



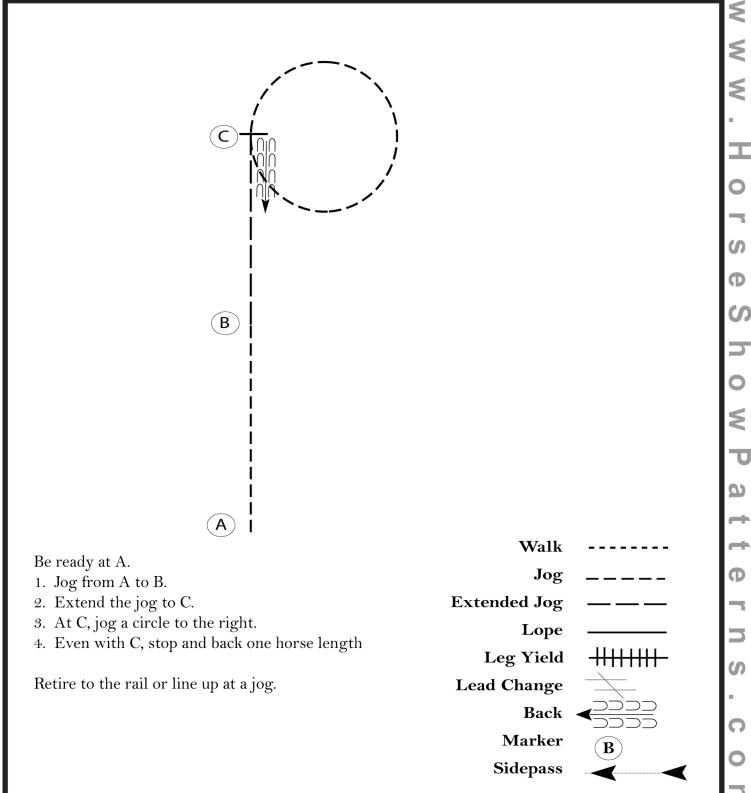
Pattern Provided by:

[WH/1-18]

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Ranch Versatility Show and All Breed Weekend Western Horsemanship (Youth, Beginner, EWD)

Show Date: 10-11/2/2024



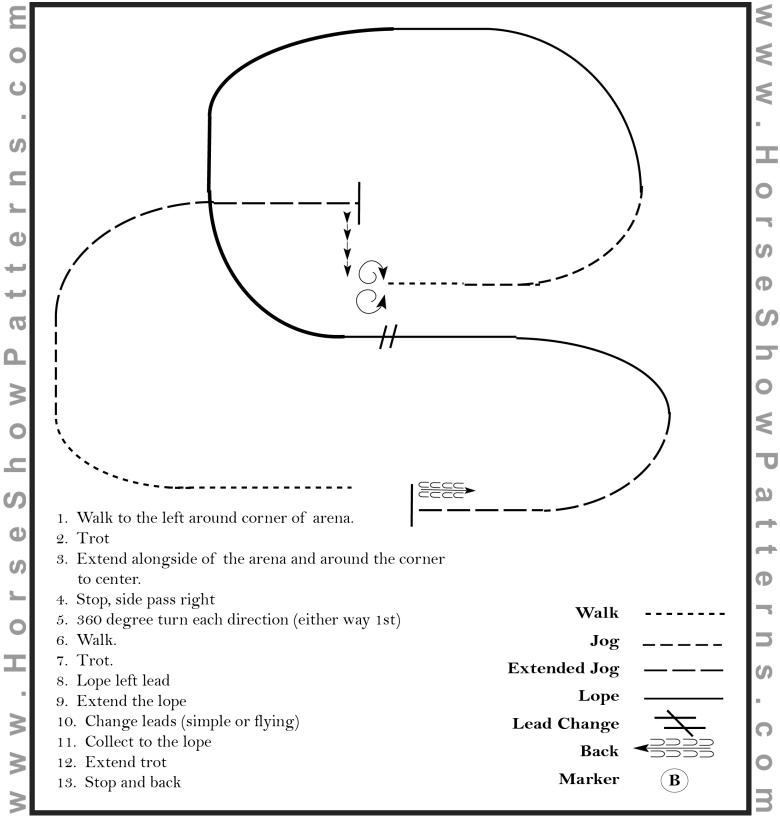
Robyn Smith

[WH/WT-19]

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Ranch Versatility Show and All Breed Weekend Ranch Riding (All Age, Amateur, Select, Youth)

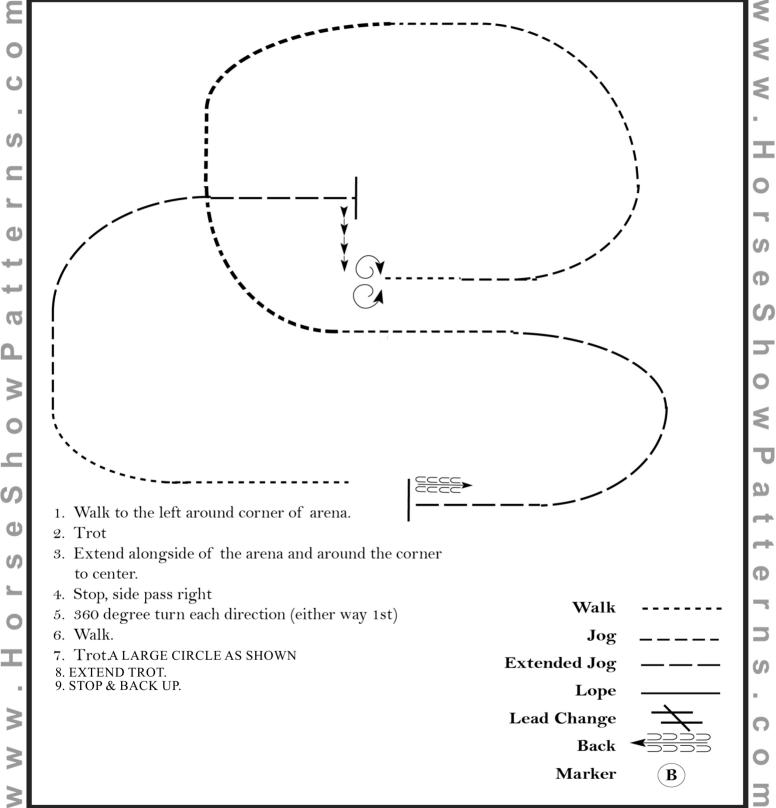
Show Date: 10-11/2/2024



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Ranch Versatility Show and All Breed Weekend Ranch Riding (Beginner Walk/Trot)

Show Date: 10-11/2/2024



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Pattern Provided by:

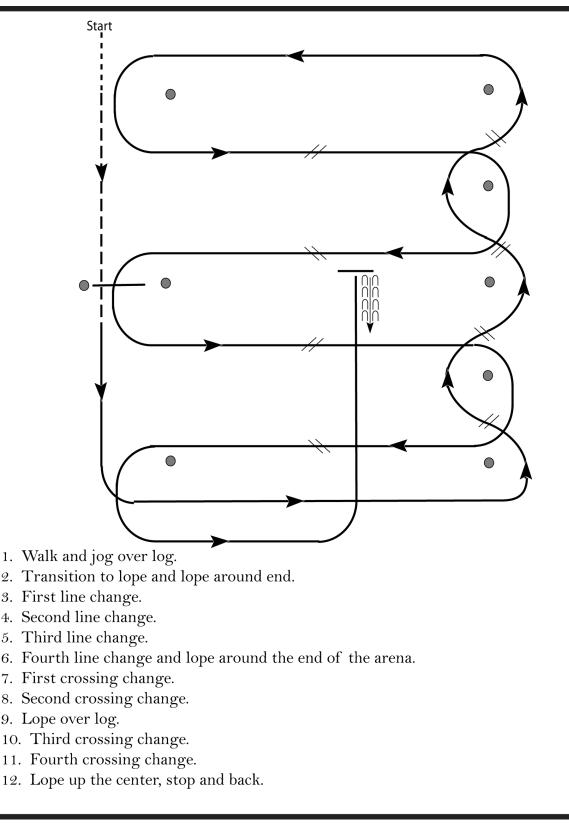
Robyn Smith

[RR/3]

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Ranch Versatility Show and All Breed Weekend Western Riding (All)

Show Date: 10-11/2/2024



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Pattern Provided by:

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Ranch Versatility Show and All Breed Weekend Reining (All)

Show Date: 10-11/2/2024

REINING PATTERN (

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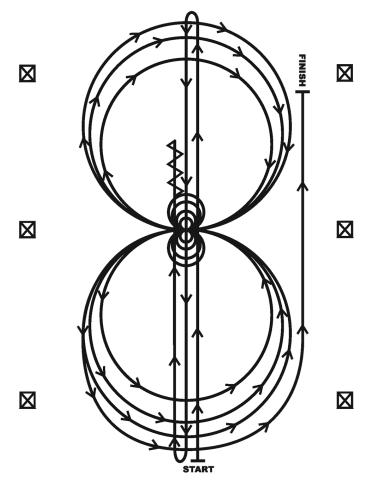
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- Run at speed to the far end of the arena past the endmarker and do a left rollback—no hesitation.
- 2. Run to the opposite end of the arena past the end markerand do a right rollback—no hesitation.
- 3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
- 4. Complete four spins to the right. Hesitate.
- 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- 6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.

Pattern Provided by: Robyn Smith

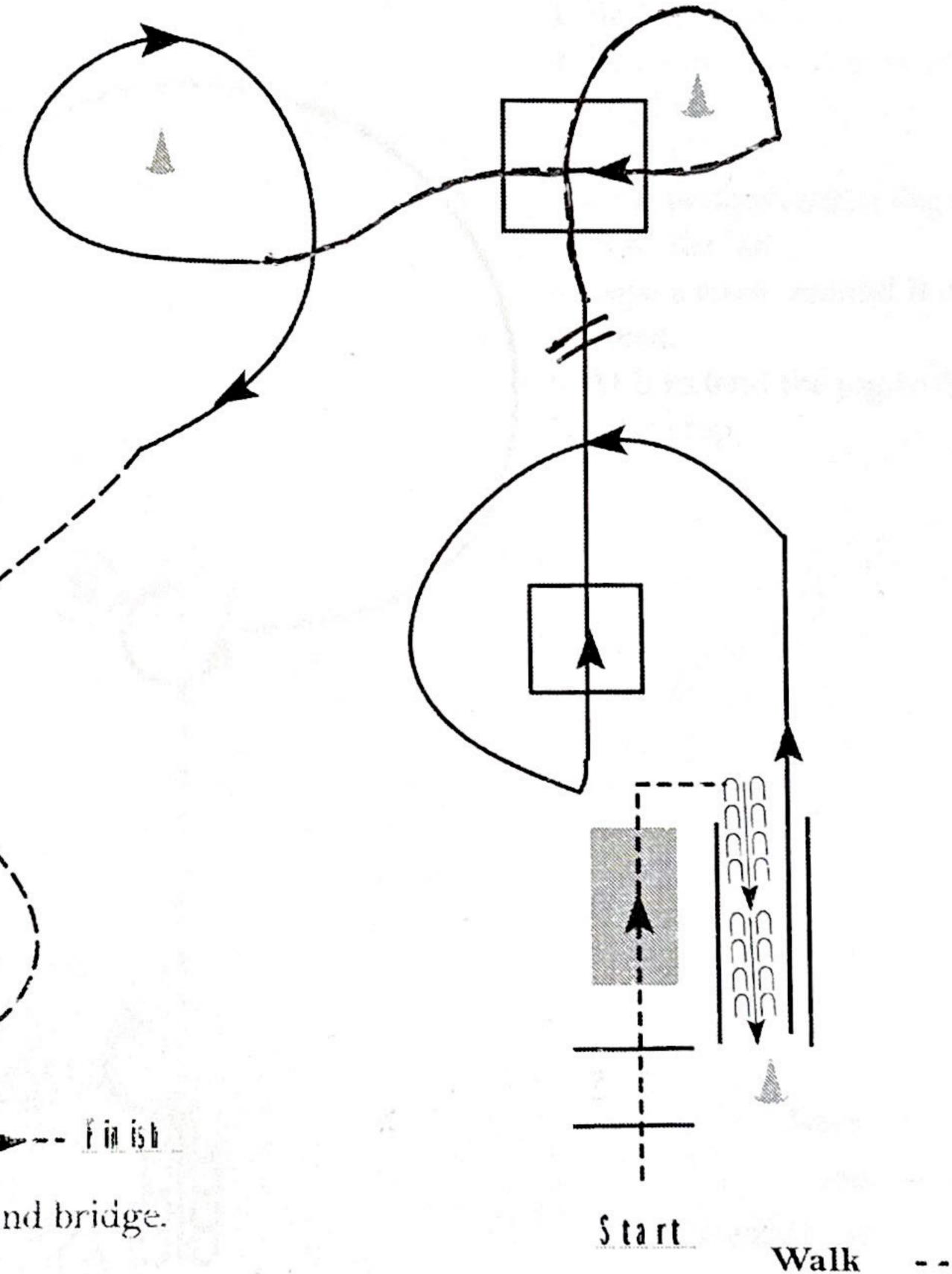
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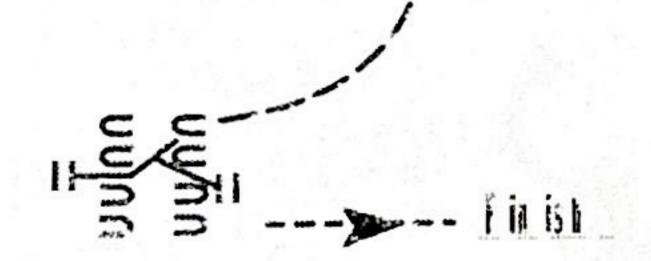
[R/AQHAP-1]

ALL BREED SHOW

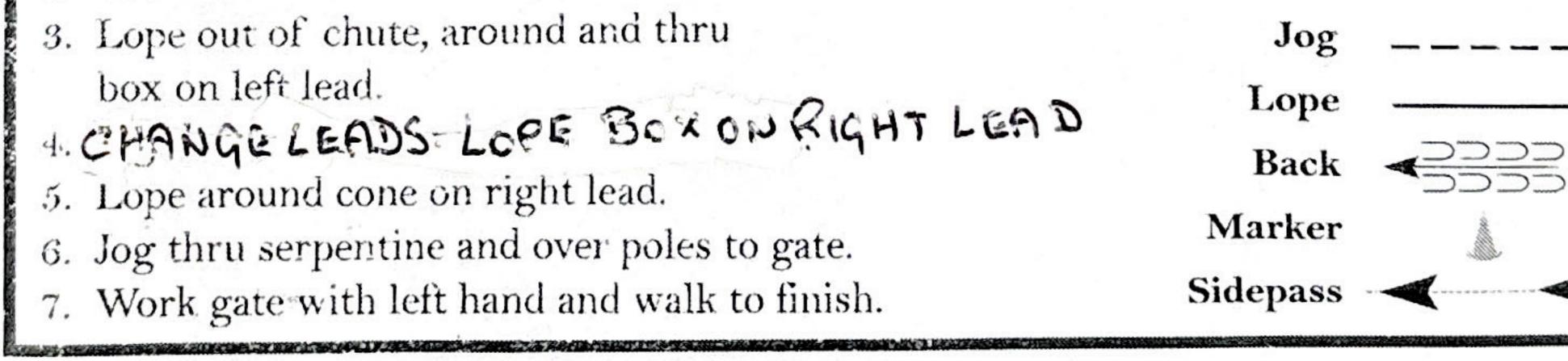
10-11FEBRUARY 2024

3YO, YOUTH, JUNIOR HORSE, SENIOR HORSE, AMATEUR, SELECT, ALL AGE





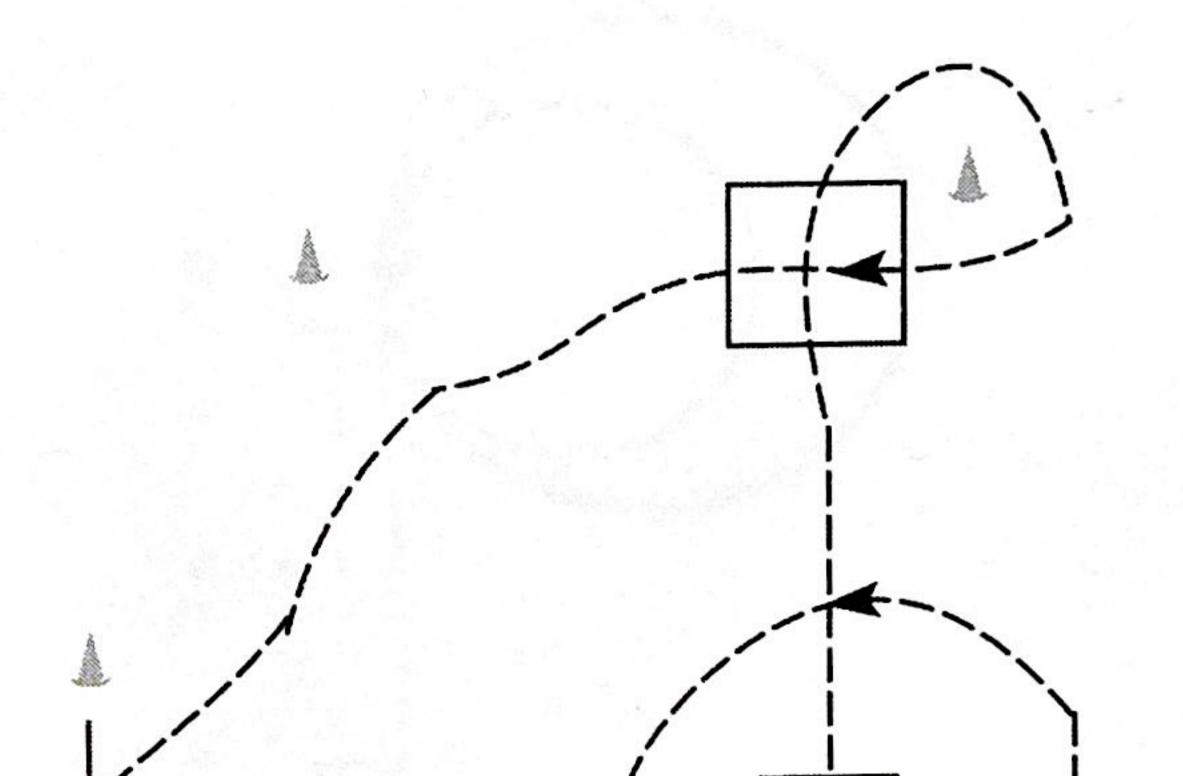
Walk over poles and bridge.
Back into chute.

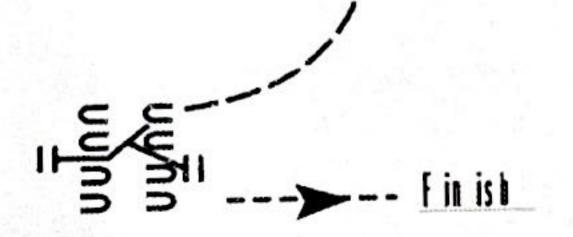


ALL BREED SHOW

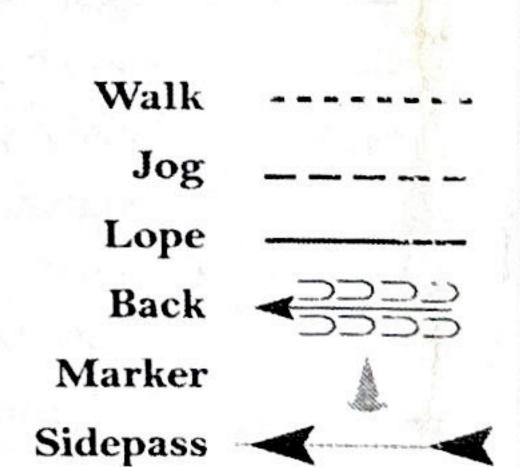
10-11FEBRUARY 2024

ALL LED TRAILS, ALL AGE WALK/TROT, YOUTH WALK/JOG, BEGINNER & EWD





- 1. Walk over poles and bridge.
- 2. Back into chute.
- 3. Jog out of chute, around and thru box.
- 4. Jog thru box and around cone as shown.
- 5. Jog thru serpentine and over poles to gate.
- 6. Work gate with left hand and walk to finish.



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